

Visit Tamagotchi on
the World Wide Web at:
<http://www.bandai.com>

**BAN
DAI**

MADE IN JAPAN. This latest addition to our video game library comes with our 90-day limited warranty. TAMAGOTCHI is licensed by Nintendo for play on the Game Boy Compact Video Game System. Nintendo®, Game Boy® and official seals are registered trademarks of Nintendo of America, Inc. TM & © 1997 Bandai Co., Ltd.

TAMAGOTCHI and all related logos, names and distinctive likenesses herein are the exclusive property of Bandai Co., Ltd. and Bandai America Incorporated. Licensed by Bandai Entertainment Incorporated. All rights reserved. Used under license by Bandai America Incorporated. Bandai is a registered trademark of Bandai America Incorporated. Package © 1997 Bandai America Incorporated. Distributed by Bandai America Incorporated, 5551 Katella Avenue, Cypress, CA 90630.

Nintendo

GAME BOY

TAMAGOTCHI™

Instruction
Manual



DMG-ATAE-USA



WARNING: PLEASE READ THE ENCLOSED CONSUMER INFORMATION AND PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772.



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. ALL NINTENDO PRODUCTS ARE LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.

LICENSED BY



NINTENDO, GAME BOY AND THE OFFICIAL SEALS ARE REGISTERED TRADEMARKS OF NINTENDO OF AMERICA INC. © 1989 NINTENDO OF AMERICA INC.

Thank you for purchasing Bandai's Tamagotchi™ to use with your Nintendo® Game Boy®.

Before beginning the game, please read the instructions on how to play and care for the game.

Contents

1. Welcome to the Tamagotchi Laboratory.....	Page 2
2. How To Use The Controller.....	Page 2
3. Starting The Game.....	Page 3
4. Taking Care of Your Tamagotchi.....	Page 5
5. Tamagotchi Games.....	Page 7
6. Checking The Health Meters.....	Page 9
7. Entering Your Tamagotchi in Tournaments.....	Page 10
8. Questions and Answers.....	Page 10
9. How To Play With The Super Game Boy.....	Page 12

Precautions

1. If you play for long periods of time, take a 10-15 minute break every hour or so.
2. This equipment is precision built. Do not use or store it under conditions of extreme temperature, or subject it to rough handling or shock. Do not disassemble the unit.
3. Do not touch the connectors. Do not get them wet or dirty. Doing so may damage the Game Pak and/or Game Boy unit.
4. Do not clean with benzene, alcohol, or other such solvents.
5. Always check the Game Pak edge connector for foreign material before inserting the Game Pak into the Game Boy unit.
6. Store the Game Pak in its protective case when not in use.

1. Welcome to the Tamagotchi Laboratory

Here are some of the great things you can do with your Nintendo® Game Boy® Tamagotchi Game.

1. You can raise three Tamagotchi at the same time.
2. You can set Tamagotchi's growth rate.
3. You have other ways to care for your Tamagotchi that differ from the toy.
4. You can enter your Tamagotchi in tournaments.
5. The game is saved automatically, so you when you restart you can return to your unfinished game.

2. How To Use The Controller

- Control Pad:** Press to move the cursor up, down or sideways.
- A Button:** Press to make a selection.
- B Button:** Press to to cancel and return to the Main Menu.
- START Button:** Press to set the modes for the beginning of the game.
- SELECT Button:** Press to return from the Laboratory to the Options Menu.

3. Starting The Game

Place the Tamagotchi cartridge in the GameBoy and turn the ON/OFF Switch to the ON position. After a short demonstration, you will see the Main Menu from which you may choose one of the following:

- Continue:** Restarts the game you were previously playing.
- New Game:** Starts a new game with a new egg.
- Options:** There are three options. "Time Speed" lets you set the growth rate of your Tamagotchi at either Fast, Med, or Slow. "Memory" lets you check the recorded data on your Tamagotchi. "Exit" returns you to the Start Menu.

To make a selection on any screen, press the Control Pad to move the cursor to your desired choice, then press the A Button to enter the selection.



If you want to start a new game, move the cursor to New Game and press the A Button. You will enter the Laboratory. You will be asked whether you want to "Erase Game". You must choose "yes" to begin a new game. Then, you advance to the Choose Egg Screen.



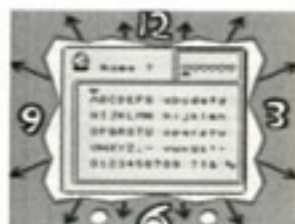
On this screen you can select either "Choose Egg" or "Explain". If you select Explain, you will be able to advance to a series of screens that explain various aspects of the game.



If you select "Choose Egg" you advance to the Egg Room where you can choose any one of eight eggs. After you choose an egg, you must name it.



To name an egg, you move the cursor above a desired letter with the Control Pad and press the A Button to select the letter. The name may be from one to six letters long. When you are done spelling out the name, select "ED" to advance to the Game Screen. You cannot change a name once the game has begun. If you want to take care of more than one egg, choose another egg after you have named the first one. You can raise three eggs at the same time.



4. Taking Care of Your Tamagotchi

The icons at the top and bottom of the Playing Screen allow you to take care of your Tamagotchi.



Clock:

(Top of the screen from left to right)

Keeps the time of the game.

Time Range:

Changes with the time on the clock.

Call Signal:

Appears when a Tamagotchi is calling you.

Tamagotchi Selector:

Lets you to choose which Tamagotchi you want to care for (you can grow up to three Tamagotchi at the same time).

Food:

(Bottom of the screen from left to right)
Lets you choose the foods you want to feed your Tamagotchi.

Light:

After your Tamagotchi goes to sleep, select the A button to turn off the light. Select it again to turn the light back on.

Game:

Select this to play with your Tamagotchi. You can play three different games which will improve your Tamagotchi's mood, mental powers and physical condition.

Medical Care:

A skeleton head on the screen means your Tamagotchi is sick. You must provide medicine or an injection to cure your Tamagotchi.

Toilet:

If your Tamagotchi goes to the bathroom, you have to select this icon to flush the toilet.

Check Meters:

Lets you check the Life (hunger), Fun (mood), IQ (mental power), Body (physical fitness), and Deed (training) meters of your Tamagotchi.

Training:

You may praise or scold your Tamagotchi by selecting this icon.

**The Laboratory:**

Lets you return to the Laboratory where you can do the following:

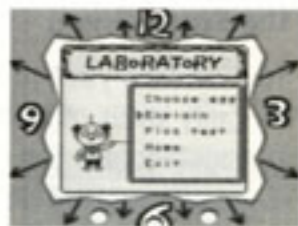
- Get a new egg.
- Get special instructions from the Professor.
- Enter a Tamagotchi in tournaments.
- Choose a Tamagotchi to return to the Home Planet.
- End the game.

5. Tamagotchi Games

You access the three Tamagotchi games from the Game icon. The three games are; the Smile Game, the Study Game and the Sports Game.

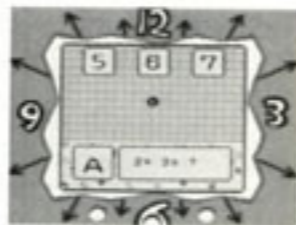
The Smile Game

Your Tamagotchi will look to the left or the right. You have to guess which way it will look next. Select the direction using the Control Pad. If you choose the same direction as your Tamagotchi three times out of five, its Fun Meter will improve. The Fun Meter has 4 hearts on it. When all four hearts are full, your Tamagotchi is in its best mood.



The Study Game

You can help your your Tamagotchi study. There are three difficulty levels of math questions: A, B and C. When your Tamagotchi gets two out of three questions correct, its IQ Meter will improve. When the IQ Meter has a bar filling its entire length, your Tamagotchi is in peak mental health. If your Tamagotchi cannot answer a question, you have to select the A button.



The Sports Game

In the Sports game you help your Tamagotchi catch a ball by using the Control Pad right / left and the A button. There are three difficulty levels: A, B and C. In level A you must catch 5 out of 10 balls, in level B, 7 out of 10 balls and in level C, 9 out of 10 balls. Your Tamagotchi might also move by itself, depending on its strength. After exercise, the Body Meter will improve. When the Body Meter has a bar filling its entire length, your Tamagotchi is in peak physical health.



6. Checking The Health Meters

When you select the Check Meters icon, you can look at the following Health Meters for your Tamagotchi.

Life Meter: When you feed your Tamagotchi, the hearts fill up.

Fun Meter: When you play the Smile Game with your Tamagotchi or give your Tamagotchi ice cream or cake, the hearts in the Fun Meter fill up.

IQ Meter: When you play the Study Game with your Tamagotchi, the bar in the IQ Meter increases to the right.

Body Meter: When you play the Sports Game with your Tamagotchi, the bar in the Body Meter improves.

Deed Meter: When you praise or scold your Tamagotchi, The Deed Meter changes.



7. Entering Your Tamagotchi in Tournaments

You can enter your Tamagotchi in Race, Beauty and Knowledge tournaments by returning to the Laboratory and selecting "Explain" and then selecting "Tournaments." You can only enter tournaments between 12 noon and 6PM. Do not be late, and be aware of certain tournament's age limitations. If your Tamagotchi wins, it will be selected to the Hall of Fame. But remember, your Tamagotchi can be moody. If you enter your Tamagotchi in competitions when it is hungry or ill, it will not perform well. You must always pay attention to its condition.

8. Questions and Answers

A. If your Tamagotchi calls you...

First, select the Check Meters icon. If your Tamagotchi is hungry, you may feed it. If your Tamagotchi is in a bad mood, you may play the Smile Game or give it ice cream or cake.

B. If your Tamagotchi is spoiled...

If your Tamagotchi calls you for no reason or becomes choosy about its food, you must give it a good scolding. Of course, you have to praise your Tamagotchi when it does something good.



C. If your Tamagotchi becomes sick...

You have to care for your Tamagotchi before it is too late. If your Tamagotchi has a stomach ache, you may give it medicine. If your Tamagotchi has a cold, you may give it an injection. You have to be careful not to give your Tamagotchi too much cake or ice cream, and you must remember to flush the toilet.

D. If your Tamagotchi dies...

Do not cry. Your Tamagotchi has returned to its Home Planet to start a new life.

E. If you want a new Tamagotchi...

There are only eight eggs. If you have used all of the eggs and the last Tamagotchi has died, the game is over. If you are lucky, you might get a new egg during the game.

F. How to save a game...

A record can be saved for each of your eight Tamagotchi. When a Tamagotchi dies or when you decide to return it to the Home Planet, the Save Screen will appear. You may choose "Save" followed by "Yes". If you do not have any space left in which to save the record, you have to choose "Erase" followed by "Yes".

G. If you want to read a record...

To read a Tamagotchi record, you must return to the Main Menu by pressing the B Button. Then, select "Options" and "Memory" and you will access the Record Screen. If you want to delete the recorded data, push the A button and the SELECT button at the same time while on the Record Screen.

**9. How to Play with the Super Game Boy...**

To play Tamagotchi with your Super Game Boy, first place the Tamagotchi Game Pak in the Super Game Boy cassette. Then, place the cassette into the Super Game Boy unit. Turn on the power and play. Be sure to check the Super Game Boy manual for the proper settings and functions.

Visit Tamagotchi on the World Wide Web at:
<http://www.bandai.com>

WARRANTY LIMITATIONS:**ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING 90-DAY LIMITED WARRANTY**

Bandai America Incorporated ("Bandai") warrants to the original consumer purchaser that this Game Pak ("PAK") (not including Game Pak Accessories or Robot Accessories) shall be free from defects in material and workmanship for a period of 90 days from date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Bandai will repair or replace the PAK, at its option, free of charge.

To receive this warranty service:

1. DO NOT return your defective Game Pak to the retailer.
2. Notify the Bandai Consumer Service Department of the problem requiring warranty service by calling 1-714-816-9500. Our Consumer Service Department is in operation from 9:00 A.M. to 5:00 P.M. Pacific Standard Time, Monday through Friday.
3. If the Bandai Service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside packaging of your defective PAK, and return your PAK freight prepaid, at your risk of damage, together with your sales slip or similar proof-of-purchase within the 90-day warranty period to:

Bandai America Incorporated,
 Consumer Service Department
 5551 Katella Avenue, Cypress, CA. 90630

This warranty shall not apply if the PAK has been damaged by negligence, accident, unreasonable use, modification, tampering, or by other causes unrelated to defective materials or workmanship.

REPAIRS AFTER EXPIRATION OF WARRANTY

If the PAK develops a problem after the 90-day warranty period, you may contact the Bandai Consumer Service Department at the phone number noted. If the Bandai Service technician is unable to solve the problem by phone, he may provide you with a Return Authorization number. You may then record this number on the outside packaging of the defective PAK and return the defective PAK freight prepaid to Bandai, enclosing a check or money order for \$10.00 payable to Bandai America Incorporated. Bandai will, at its option, subject to the conditions above, repair the PAK or replace it with a new or repaired PAK. If replacement PAKS are not available, the defective PAK will be returned and the \$10.00 payment refunded.

WARRANTY LIMITATIONS

ANY APPLICABLE IMPLIED WARRANTIES INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO NINETY DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL BANDAI BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations and exclusions may not apply to you. This warranty gives you specific legal rights and you may have other rights which vary from state to state.