

Nintendo

GAME BOY<sup>®</sup>

DMG-NK-USA

**SNEAKY  
SNAKES<sup>™</sup>**

INSTRUCTION MANUAL

LICENSED BY



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COMPATIBILITY WITH YOUR GAME BOY® SYSTEM.

Thank you for purchasing this Nintendo® Game Boy® Sneaky  
Snakes™ Game Pak. For maximum enjoyment, please read  
this instruction booklet carefully before playing. Keep this  
booklet handy for future reference.

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## PRECAUTIONS

1. If playing for extended periods, take a 10 - 15 minute break after an hour or so of play.
2. This is a high-precision game. The Game Pak should be stored in its protective case when not in use. Do not: store in extreme heat or cold, attempt to take the unit apart, hit or drop the unit.
3. Avoid touching the connectors. Do not get them wet or dirty--doing so may damage the game cartridge.
4. Do not clean with benzene, paint thinner, alcohol or other volatile solvents.

**Sneaky Snakes** is the spine tingling tale of two rip-roarin' reptiles, Atilla and Genghis. When Sonia Snake is nabbed by the Nasty Nibbler, it's more than they can swallow.

So, Atilla and Genghis must slither about to snatch Sonia from the nest of the Nasty Nibbler. But first they must survive 16 serpentine levels--each swarming with enemies so slippery and sly, it'll make your skin shed.

To scale from one nibbleacious landscape to the next, consume those ever-tasty Nibbles and head for the scale before time runs out.

So, just don't sit there hissing, get nibblin', Snake.

## THE SNEAKY SNAKES STORY

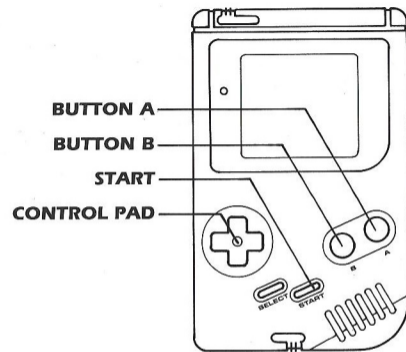
**START** - Press to Start/Pause the game, and to find out how many lives you have left.

**BUTTON A** - Press to jump.

**BUTTON B** - Press and release to flick-out your Snake's tongue and gobble-up Nibbles. Also, press to open the lid your Snake is on since bonus features are found under lids.

**CONTROL PAD** - Slither left or right.

With the use of a Game Link, you can play against another Game Boy. This makes both Snakes appear on the screen at once. To begin, press the **START** button on one of the Game Boys.



**CONTROLLING  
THE ACTION**

**CONTROLLING  
THE ACTION**

**As a Sneaky Snake, only you can rescue Sonia Snake from the clutches of the Nasty Nibbler. But it won't be easy. You'll have to chomp your way through perilous Nibbley terrain, while defeating the legions of Snake-crunchin' foes intent on keeping you from reaching the Nasty Nibbler's nest.**

**You can destroy enemies with multiple hits from your tongue, or by pouncing on top of them. Enemies will remove one of your tail segments with each devastating blow. If you lose all of your tail segments and collide with an enemy or obstacle, you lose a life. Falling on sharp obstacles will also deprive you of a life.**

**To progress through each level, you must consume Nibbleys until the tip of your tail flashes, at which time a bell will sound. This means you've ingested enough Nibbleys to tip the scale which triggers the exit door to open. Of course, if you're greedy for extra points, you can always keep gnawing Nibbleys. But watch your timer, or you'll meet headlong with the Chopper.**

**The Nibbley dispensers, which spew Nibbleables, are strategically located on each level. Occasionally, they launch deadly serpentcide bombs, so keep those Snake eyes peeled.**

**For every four Nibbleys nibbled, you grow one tail segment. Those Nibbleys which are the same color as your Snake are worth twice as many points.**

**Once you make it through the exit door, you are awarded 1,000 points for each of your tail segments. A bonus of 5,000 points is given to the first Snake through the door.**

**LIVES/  
CONTINUES**

You begin with three lives. Because of your Snake's special ability to regenerate, you can also continue your quest up to three times, if you're sly enough to use your continues.

Once you've lost all your lives and continues, you'll have to devise a slicker strategy to aid you in your quest to free Sonia.



Nibblefish



Nibbleballons



Nibblebats



Nibblebirds



Nibblespiders



Nibblecopters

**Also featuring the following:**

Nibblesplats  
Nibbletads  
Nibblebuzzers  
Nibblesprings  
Nibblesquid

Nibblepillars  
Nibbleys  
Giant Nibbleys  
The Nasty Nibbler

**NIBBLEYS**

## BONUS FEATURES

**Tongue Extension** – Adds length to your tongue throughout the level, making it easier to gobble up Nibbleys from a distance.

**Clock** – Adds 30 seconds to your timer at the bottom of the screen.

**Diamond** – Makes Snake indestructible while your Snake is flashing.

**Speedo Key** – A super Snake motivator, allowing you to move quickly throughout the level.

**Flashing Snake Head** – Gives your Snake an extra life.

Shark .....	500 points
Mushroom .....	500 points
Gro-Tree .....	500 points
Stapler .....	500 points
Bell .....	500 points
Krazy Seat .....	500 points
Nibblepillar .....	500 points
Piranha .....	500 points
Clam .....	500 points
The Nasty Nibbler .....	10,000 points

## ENEMIES



**90-DAY  
LIMITED  
WARRANTY  
TRADEWEST  
GAME PAKS**

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**MADE IN JAPAN**